Nikodemius Ivarsson

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Github: https://github.com/PeppSnackarn

About me

Hi! My name is Nikodemius but everyone just calls me Nicke. I enjoy developing & programming games. I specifically enjoy **AI** programming. I always try to bring a casual/lighthearted atmosphere to all my work environments. For me it's important that the group members feel at ease and can be themselves around their colleagues which often results in better and more work, thus I strive to try to make everyone comfortable and happy!

Languages

- Swedish - Mother tongue
- English - Advanced
- C++ - Great
- C# - Great
- Unreal blueprints - Great

Software skills

- Unity - Good
- Unreal - Great
- Perforce - Great
- Github - Great

Education

August 2020 - June 2023
LBS, Växjö — *Tekniklinjen inriktning produktutveckling*

A highschool education in game development where we developed games in Unity and learned about C#.

September 2023 - Ongoing
Futuregames, Malmö — *Game Programmer (Gameplay Programmer)*

Higher vocational school in game programming where we have learned to code in C++, C# and develop in Unreal & Unity.

Work experience

June 2023 - August 2023 & July 2024 - August 2024

Omsorgsförvaltningen, Växjö — *Hemtjänsten Lammhult*

A summer/part time job where I worked with a lot of different people requiring different amounts of support and or help in their daily lives.

Reference: Paivi.Johansson-Tennivaara@vaxjo.se, 0472268361

Projects

3 Weeks - Unity

FG23 GP1 — *Yurei's Light*

- A collaboration between Malmö & Warsaw
- I played the role of Programming Lead
- https://futuregames.itch.io/yureis-light

4 Weeks - Unity

FG23 GP2 — *Drain Dash*

- A collaboration between Malmö, Boden, Skellefteå & Warsaw
- A mobile game under contract by Turborilla
- I played the role of Programming Lead
- https://futuregames.itch.io/draindash

7 Weeks - Unreal

FG23 GP3 — *Cookies & Scream*

- A collaboration between Malmö & Warsaw
- I played the role of Scrum Master & gameplay programmer
- https://futuregames.itch.io/cookies-screams

4 Weeks - Unreal

FG23 GP4 — *Bloom*

- Malmö only
- I played the role of AI programmer
- https://futuregames.itch.io/bloom